There has been much recent interest and progress in "behavioral analysis" across domains as diverse as computer security, insider threat detection, wide area sensor fusion, homeland security and consumer marketing. This presentation will provide an integrated overview and framework for computational behavioral analysis using concepts from automata theory, statistics and game theory. Examples drawn from our own work and the work of others will illustrate key points.

4PM, WEDNESDAY, JANUARY 12, 2011
Student Innovation Center (87-1600)
**NOTE CHANGE IN LOCATION THIS WEEK**