

# SIMG-782 Digital Image Processing

## Homework 6

### Ex. 1 — (Circular Convolution)

Let  $\mathbf{f} = [1, 3, -1, 2, 0, -3]$  and  $\mathbf{h} = [-1, 3, -2]$ .

- Calculate the convolution  $\mathbf{f} * \mathbf{h}$  assuming that both  $\mathbf{f}$  and  $\mathbf{h}$  are zero-padded to a length of 12.
- Calculate the convolution using a product of discrete Fourier transforms.
- Plot  $F_p(u)$ ,  $G_p(u)$  and  $H_p(u)$  as points in the complex plane for  $0 \leq u \leq 11$ .
- Calculate and interpret  $\sum g_p^2(n)$  and  $\sum |G_p(u)|^2$ .

### Ex. 2 — (2D Filtering Exercise)

An image called 'urban\_image\_3.png' is contained in the images directory at the course web site. Use this image as the “subject” for this problem. This image has dimensions  $256 \times 256$ .

- We have seen in the previous homework that a one-dimensional gaussian filter can be represented by  $K \exp(-\pi(u/a)^2)$  where  $u$  is a suitable frequency variable,  $a$  is a parameter that controls the bandwidth and  $K$  is a scale factor. Now let  $u$  be an array of size  $256 \times 256$  whose rows are all equal to the sequence  $[-128, -127, -126, \dots, 126, 127]$ . Construct the function

$$H_1(u) = e^{-\pi(u/10)^2}$$

Use frequency-domain filtering to find the output image produced by filtering the input image through this filter. You may have to scale the output image for display purposes.

- Repeat the above with the filter

$$H_2(u) = e^{-\pi(u/50)^2}$$

Compare the results.

- In the previous homework we found that  $\exp(-\pi u^2)$  and  $\exp(-\pi x^2)$  form a Fourier transform pair. Use this fact to determine the impulse response of  $H_1(u)$ . Can you get the same result by taking the inverse FFT of  $H_1(u)$ ? Note that the impulse response  $h_1(x, y)$  is now a function of two variables.
- Produce the result of part (a) by doing convolution.
- Repeat for  $H_2(u)$ .
- Let  $v = u^T$ , so that its columns are all the sequence  $[-128, -127, -126, \dots, 126, 127]$ . Construct the function

$$H_3(v) = e^{-\pi(v/10)^2}$$

Use frequency-domain filtering to find the output image produced by filtering the input image through this filter. Compare the results with those of (a).

- Repeat the above with the filter

$$H_4(u) = e^{-\pi(v/50)^2}$$

Compare the results.

- Construct the impulse response functions  $h_3(x, y)$  and  $h_4(x, y)$ . Using them, repeat the results found from filtering in the frequency domain.
- A filter of the form  $H(u, v) = \exp(-[(u/a)^2 + (v/b)^2])$  can be factored into something of the form  $H(u, v) = S(u)T(v)$ . How can this fact be exploited in building a faster filter algorithm?

### Ex. 3 — (Blurred Image Restoration)

Images `urban0.png` and `urbanblur.png` are in the images directory at the course web site. Use Wiener filtering to attempt to recover the blurred image.



urban0.png



urbanblur.png